

Alexander Silverson



6

Camarilla Prince of Birmingham:
Vampires must burn 1 blood to cast votes and ballots against referendums called by Alexander.

8

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Andi Liu



6

Camarilla Prince of Taipei.

6

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Ashley




6

Camarilla.

3

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Colette




6

Camarilla.

5

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Donny Kowalczyk



6

Camarilla Prince of Pittsburgh.

6

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Dr. Stephen Norton



6

Camarilla.

4

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Gelasia Fotiou



6

Camarilla.

6

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Meaghan



6

Camarilla.

3

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Sully



6

Camarilla.

4

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Baixinho

6

Camarilla.

3

Ilus: Heather V. Kreiter © 2020 Paradox Interactive AB (publ)

Belinde

6

Camarilla Prince of Copenhagen.

6

Ilus: Marim de Diego Sábada © 2020 Paradox Interactive AB (publ)

The Dowager

6

Camarilla primogen: The Dowager gets +1 intercept against directed actions.

6

Ilus: Mark Kelly © 2020 Paradox Interactive AB (publ)

Horace Radcliffe

6

Camarilla.

5

Ilus: Samuel Araya © 2020 Paradox Interactive AB (publ)

Larissa Moreira

6

Camarilla primogen: During a bleed action, Larissa can discard a card requiring Animalism to get +1 bleed.

6

Ilus: Samuel Araya © 2020 Paradox Interactive AB (publ)

Lenny Burkhead

6

Camarilla primogen: +1 bleed.

6

Ilus: Michi Mueller © 2020 Paradox Interactive AB (publ)

Ryan

6

Camarilla.

4

Ilus: Gjes Quintero © 2020 Paradox Interactive AB (publ)

Aunt Linda

6

Camarilla.

4

Ilus: Riccardo Fabiani © 2020 Paradox Interactive AB (publ)

Wauneka

6

Camarilla.

5

Ilus: Mirko Falloni © 2020 Paradox Interactive AB (publ)

Bret Stryker



6

Camarilla: Bret gets -1 intercept against titled vampires.

4

Ilus: Amy Wilkins © 2020 Paradox Interactive AB (publ)

Catalina Vega



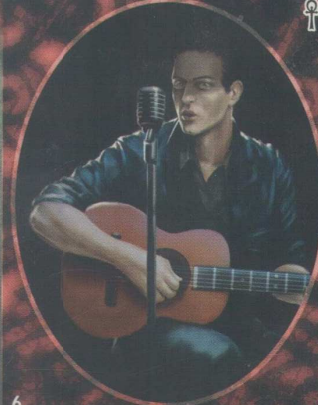
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Camarilla Prince of Buenos Aires: +1 bleed.

8

Ilus: Mich Mueller © 2020 Paradox Interactive AB (publ)

Flávio Gonçalves



6

Camarilla Prince of São Paulo: Once each combat, Flávio can strike: dodge.

7

Ilus: Mitch Mueller © 2020 Paradox Interactive AB (publ)

Kathy Glens



6

Camarilla.

5

Ilus: Amy Wilkins © 2020 Paradox Interactive AB (publ)

Massimo Falconi



6

Camarilla.

4

Ilus: Riccardo Fabiani © 2020 Paradox Interactive AB (publ)

Min-seo



6

Camarilla.

3

Ilus: Alejandro F. Giraldo © 2020 Paradox Interactive AB (publ)

Mkhokheli



6

Camarilla Prince of Cape Town.

6

Ilus: Samuel Araya © 2020 Paradox Interactive AB (publ)

Nik Sikko



6

Camarilla.

3

Ilus: Carmen Carner © 2020 Paradox Interactive AB (publ)

Tamoszius



6

Camarilla.

5

Ilus: Amy Wilkins © 2020 Paradox Interactive AB (publ)

Ayelech



6

Camarilla Prince of Addis Ababa.

7

Ilus: Samuel Araya © 2020 Paradox Interactive AB (publ)

Chrysanthemum



6

Camarilla primogen.

5

Ilus: Ken Meyer, Jr. © 2020 Paradox Interactive AB (publ)

Inês Tristão



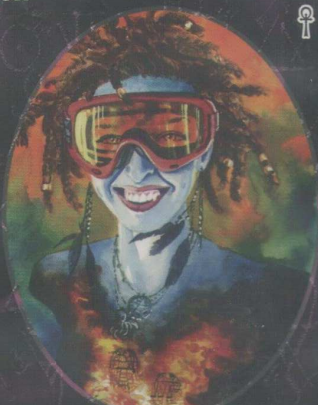
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Camarilla Prince of Rio de Janeiro.

6

Ilus: Carmen Cornet © 2020 Paradox Interactive AB (publ)

Lauren



6

Camarilla.

4

Ilus: Ken Meyer, Jr. © 2020 Paradox Interactive AB (publ)

Lloyd Brooks



6

Camarilla primogen.

6

Ilus: Ginés Quiñero © 2020 Paradox Interactive AB (publ)

Nassir



6

Camarilla.

4

Ilus: Martín de Diego Sábada © 2020 Paradox Interactive AB (publ)

Patrik Söderberg



6

Camarilla.

5

Ilus: Ginés Quiñero © 2020 Paradox Interactive AB (publ)

Rosalina Cortez



6

Camarilla.

3

Ilus: Ken Meyer, Jr. © 2020 Paradox Interactive AB (publ)

Trevon Parker



6

Camarilla.

6

Ilus: Clint Langley © 2020 Paradox Interactive AB (publ)

Alexa Draper

6

Camarilla Prince of Melbourne:
During the polling step of any referendum, Alexa can discard 1 card requiring Dominate to get +1 vote.

8

Illus: Marín de Diego Sábada © 2020 Paradox Interactive AB (publ)

Alice Chen

6

Camarilla Prince of Nairobi.

7

Illus: Amy Wilkins © 2020 Paradox Interactive AB (publ)

Brock Sterling

6

Camarilla.

3

Illus: Attilio Gamberotti © 2020 Paradox Interactive AB (publ)

Chelsea Blake

6

Camarilla.

5

Illus: Ginés Quiñero © 2020 Paradox Interactive AB (publ)

Horst von Brühl

6

Camarilla Prince of Mannheim.

6

Illus: Ginés Quiñero © 2020 Paradox Interactive AB (publ)

Madison

6

Camarilla.

6

Illus: Ken Meyer, Jr. © 2020 Paradox Interactive AB (publ)

Naomi Stewart

6

Camarilla.

5

Illus: Amy Wilkins © 2020 Paradox Interactive AB (publ)

Oshri Dahan

6

Camarilla.

4

Illus: Mark Kelly © 2020 Paradox Interactive AB (publ)

Sybren van Oosten

6

Camarilla Prince of Rotterdam:
You can unlock Sybren after a referendum called by him passes.

7

Illus: Heather V. Kreiter © 2020 Paradox Interactive AB (publ)

44 Magnum




Weapon: gun.
Strike: 2R damage, with 1 optional maneuver each combat.

Equip Action

2

Illus: Greg Simanson © 2020 Paradox Interactive AB (publ)

Academic Hunting Ground




Unique location. Hunting ground.
During your unlock phase, a ready vampire you control can gain 1 blood. A vampire can gain blood from only one hunting ground each turn.

Master

2

Illus: Mike Huddleston © 2020 Paradox Interactive AB (publ)

Aire of Elation



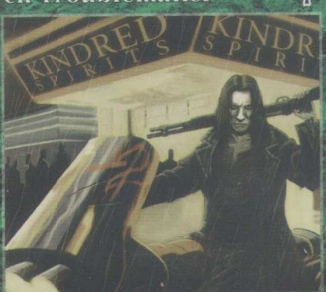
Only usable during a bleed action.
+1 bleed, with an additional +1 bleed if this vampire is Toreador (limited).
+2 bleed, with an additional +1 bleed if this vampire is Toreador (limited).

Modifier

1

Illus: Greg Simanson © 2020 Paradox Interactive AB (publ)

Anarch Troublemaker



Unique.
Put this card in play. During your unlock phase, you can give control of the Anarch Troublemaker to your prey and either lock up to two vampires they control or burn an equipment on one of their minions.
*I am the accuser and avenger of blood...
William Blake, The Ghost of Abel*

Master

1 Vote

Illus: Peter Berging © 2020 Paradox Interactive AB (publ)

Ancilla Empowerment



Successful referendum means each Methuselah burns 1 pool for each minion they control.

Political Action

1 Vote

Illus: William O'Connor © 2020 Paradox Interactive AB (publ)

Apportation



Press, only usable to continue combat.
Maneuver.
*The gun flew from my hands like God himself chose to intervene.
Jacob Bragg, Brujah antitribu*

Combat

Illus: Clint Langley © 2020 Paradox Interactive AB (publ)

Arcane Library



Unique location.
Lock during your influence phase to add 1 blood to a Tremere in your uncontrolled region.

Master

2

Illus: William O'Connor © 2020 Paradox Interactive AB (publ)

Art Museum



Unique location.
Lock during your influence phase to add 1 blood to a Toreador in your uncontrolled region.

Master

2

Illus: Andrew Trabbold © 2020 Paradox Interactive AB (publ)

Asylum Hunting Ground



Unique location. Hunting ground.
During your unlock phase, a ready vampire you control can gain 1 blood. A vampire can gain blood from only one hunting ground each turn.

Master

2

Illus: Brian LeBlanc © 2020 Paradox Interactive AB (publ)


The Barrens 

MASTER




Unique location.
Lock to discard a card (draw afterward).

Illus: Ron Spencer © 2020 Paradox Interactive AB (publ)

Bewitching Oration 


MODIFIER




Only usable during the polling step of a political action.
 ♦ This vampire gets +2 votes.
 ♦ This vampire gets +4 votes.

...things have changed. I won't concur and won't betray my sorrow save I'll always dress in black and rave.
Christine de Pisan, *Untitled*

Illus: Ash Annett © 2020 Paradox Interactive AB (publ)


Blood Doll 

MASTER




Put this card on a vampire you control. During their master phase, this vampire's controller can move 1 blood from this vampire to their pool or from their pool to this vampire.

Illus: Lawrence Snelly © 2020 Paradox Interactive AB (publ)

Bonding 

MODIFIER



Only usable during a bleed action.
 ☞ +1 bleed (limited).
 ♦ +1 stealth and +1 bleed (limited).

*In every voice, in every ban,
The mind-forged manacles I hear.*
William Blake, *London*

Illus: Ginés Quiñero © 2020 Paradox Interactive AB (publ)

Bowl of Convergence 

EQUIP ACTION



Unique.
The bearer with Auspex ☞ gets +1 intercept. The bearer with superior Auspex ♦ can burn 1 blood during an action to get an additional +1 intercept.

Illus: Jeff Kirt © 2020 Paradox Interactive AB (publ)

Carrion Crows 

COMBAT



Only usable before range is determined. A vampire can play only one Carrion Crows each combat.
 ☞ The opposing minion takes 1R environmental damage each round this combat during normal strike resolution.
 ♦ As above, but for 2R environmental damage.

Illus: Richard Thomas © 2020 Paradox Interactive AB (publ)

Cats' Guidance 


REACTION




☞ Only usable by a locked vampire who has blocked, after block resolution. Unlock this vampire.
 ♦ +1 intercept.

*Your cat, now, linked to learning and to love,
Exhibits a taste for silences and gloom —
Would make a splendid messenger of doom
If his fierce pride would condescend to serve.*
Charles Baudelaire, *Cats*

Illus: Gorge Simanson © 2020 Paradox Interactive AB (publ)


Change of Target 

MODIFIER



Only usable if this minion is blocked, before block resolution.
 Unlock this acting minion, and the action ends (unsuccessfully). This minion cannot perform the same action again this turn.

Illus: Chris Stevens © 2020 Paradox Interactive AB (publ)

Chantry 


MASTER





Unique location.
 Lock this card and burn 1 pool or 1 blood from a ready Tremere ☞ you control during your master phase to move a Tremere from torpor to their controller's ready region.

*In books that are as altars where we kneel
To consecrate the flicker, not the flame.*
Edwin Arlington Robinson, *George Crabbe*

Illus: Jeff Holt © 2020 Paradox Interactive AB (publ)

Cloak the Gathering 

 MODIFIER



■ +1 stealth.

◆ Only usable by a ready vampire other than the acting minion. The acting minion gets +1 stealth.

The shadow cloak'd from head to foot...
Lord Tennyson, *In Memoriam*

Illus: Eric Deschamps © 2020 Paradox Interactive AB (publ)

Conditioning 

 MODIFIER



Only usable during a bleed action.

▣ +2 bleed (limited).

◆ +3 bleed (limited).

 1

Illus: John Bridges © 2020 Paradox Interactive AB (publ)

Consanguineous Boon 

 MODIFIER

 POLITICAL ACTION

1 Vote



Boon.

Choose a clan. Successful referendum means each Methuselah gains 1 pool for each vampire of the chosen clan they control.

When you deal with your brother, be pleasant, but get a witness.
Hesiod, *Works and Days*

Illus: Randy Gallegos © 2020 Paradox Interactive AB (publ)

Creeping Sabotage 

 ACTION



+1 stealth action.

X is the number of Creeping Sabotages you control. Put this card in play. During your unlock phase, your prey burns 1 pool. Any minion can burn this card as a  action.

 X

Illus: Javier Santos © 2020 Paradox Interactive AB (publ)

Creepshow Casino 

MASTER




Unique location.

Lock as a vampire you control announces an undirected action to give that vampire +1 stealth, even if stealth is not yet needed.

 2

Illus: William O'Connor © 2020 Paradox Interactive AB (publ)

Daring the Dawn 

 MODIFIER



▣ Vampires cannot block this action. This vampire takes 2 unpreventable environmental aggravated damage after action resolution.

◆ As above, but this vampire takes 1 unpreventable environmental aggravated damage.

Illus: Pete Venters © 2020 Paradox Interactive AB (publ)

Deep Song 

 ACTION



▣  Bleed with +1 bleed.

◆ **Frenzy.**  Enter combat with and lock a vampire. That target vampire is considered the acting minion during that combat.

 1

Illus: Jeremy McHugh © 2020 Paradox Interactive AB (publ)

Deflection 

 REACTION



Only usable if a minion is bleeding you, after blocks are declined.

▣ Lock this reacting vampire. Change the target of the bleed to another Methuselah other than the acting minion's controller (that Methuselah can attempt to block).

◆ As above, but do not lock this vampire.

 1

Illus: Gabe Quintero © 2020 Paradox Interactive AB (publ)

Dreams of the Sphinx 

MASTER




Unique.

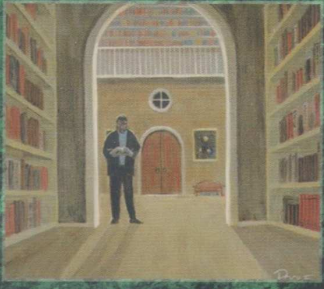
Put this card in play. Add 1 counter to this card each time you lock it. Lock to get +2 hand size until the end of this turn. Lock during your unlock phase to gain 1 pool if you have the Edge. Lock to add 1 blood to a vampire in your uncontrolled region. Burn this card if it has 3 counters.

 1

Illus: Sandra Everingham © 2020 Paradox Interactive AB (publ)


Elder Library 

MASTER




Unique location.
+1 hand size.


My library was dukedom large enough.
William Shakespeare, *The Tempest*, act I, scene 2

 1


Illus: Mark Peole © 2020 Paradox Interactive AB (publ)

Elysium: The Palace of Versailles 


MASTER




Unique location.
Lock during the polling step of a political action to give each ready titled Camarilla vampire you control +1 vote.


 2



Illus: Avery Butterworth © 2020 Paradox Interactive AB (publ)

Enchant Kindred 

ACTION





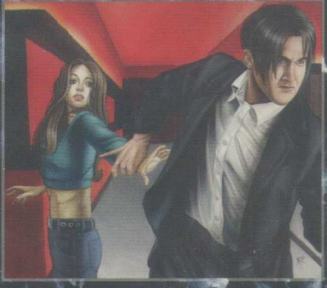
  Bleed with +1 bleed.
 +1 stealth action. Add 2 blood to a younger vampire in your uncontrolled region.

*I saw pale kings, and princes too,
Pale warriors, death-pale were they all;
They cried, "La belle dame sans merci
Thee hath in thrall!"*
John Keats, *La Belle Dame Sans Merci*


Illus: Carmen Cornet © 2020 Paradox Interactive AB (publ)

Eyes of Argus 


REACTION







 Only usable during a directed action against you (or a card you control). +2 intercept.
 Only usable by a locked vampire. This vampire wakes (they ignore the requirement to be unlocked for playing reaction cards and attempting to block until the end of the action).



Illus: Heather E. Kreter © 2020 Paradox Interactive AB (publ)

Faceless Night 

MODIFIER







 +1 stealth.
 As above, and any minion who attempts to block this action and fails becomes locked before action resolution.

*You are eternity's hostage,
a captive of time.*
Boris Pasternak, *Night*

Illus: Samuel Araya © 2020 Paradox Interactive AB (publ)

Fame 

MASTER



Unique.
Put this card on a ready vampire. The controller of this vampire burns 3 pool after this vampire goes to torpor. During each Methuselah's unlock phase, if this vampire is in torpor, that Methuselah burns 1 pool.

Illus: Brian LeBlanc © 2020 Paradox Interactive AB (publ)

Foreshadowing Destruction 

MODIFIER





Only usable during a bleed action.
 +1 bleed (limited).
 +3 bleed if the target Methuselah has 9 or fewer pool (limited).

Illus: Javier Santos © 2020 Paradox Interactive AB (publ)

Freak Drive 

MODIFIER





Only usable after action resolution.
 Only usable if the action was successful. Unlock this vampire.
 Only usable if the action was blocked. Unlock this vampire.

 1

Illus: Ken Meyer, Jr. © 2020 Paradox Interactive AB (publ)

Govern the Unaligned 

ACTION





  Bleed with +2 bleed.
 +1 stealth action. Add 3 blood to a younger vampire in your uncontrolled region.

 1

Illus: Carmen Cornet © 2020 Paradox Interactive AB (publ)

Guard Dogs

REACTION



Only usable by a locked vampire during a bleed action against you.

- ☑ Unlock this vampire.
- ◆ As above, with 1 optional maneuver during the resulting combat if this vampire blocks.

Illustration: Michael Drake © 2020 Paradox Interactive AB (publ)

Guardian Angel

MASTER




Put this card on a ready vampire you control. This vampire gets +1 intercept during bleed actions against you. This vampire can prevent 1 damage each combat. Burn this card if this vampire is in torpor.

Illustration: Anna Christenson © 2020 Paradox Interactive AB (publ)

Haven Uncovered

MASTER



Put this card on a ready vampire. Any minion can enter combat with this vampire as a +1 stealth Ⓛ action. This vampire can burn this card as a +1 stealth Ⓛ action.

Come burrow through my ruins, shed not a tear.
Charles Baudelaire, *The Gladly Dead*

Illustration: Pete Venters © 2020 Paradox Interactive AB (publ)

Hidden Strength

COMBAT



☑ Prevent X+1 damage.

- ◆ As above, with 1 optional press.

Illustration: Steve Casper © 2020 Paradox Interactive AB (publ)

Immortal Grapple

COMBAT




Grapple. Only usable at close range before strikes are chosen. A vampire can play only one Immortal Grapple each round.

- ☑ Strikes that are not hand strikes cannot be used this round (by either combatant).
- ◆ As above, with 1 optional press. If another round of combat occurs, that round is at close range (skip the determine range step for that round).

Illustration: Avery Butterworth © 2020 Paradox Interactive AB (publ)

Information Highway

MASTER




Unique location.
+2 transfers.

Illustration: Melissa Uran © 2020 Paradox Interactive AB (publ)

Instinctive Reaction

REACTION



Only usable if a minion controlled by your predator is acting.


- ☑ +1 intercept.
- ◆ As above, with 1 optional maneuver during the resulting combat if this vampire blocks.

Beckett had long since learned to trust his instincts. Sharp as they were, augmented by his undead abilities, they often warned him of dangers that even his night-vision and heightened senses were unable to detect.

Illustration: Leah Viles © 2020 Paradox Interactive AB (publ)

Intimidation

ACTION



- ☑ Ⓛ Bleed with +1 bleed.
- ◆ Ⓛ Bleed with +2 bleed.

They are weak and easily cowed. Show your fangs and they will run.
Gerard, *Ventrue antitribu*

Illustration: Karl Waller © 2020 Paradox Interactive AB (publ)

Kevlar Vest

EQUIP ACTION



Once each combat, the bearer can prevent 2 damage from gun strikes or 1 damage from any other source. A minion can have only one Kevlar Vest.

Illustration: Juan Esté © 2020 Paradox Interactive AB (publ)

Kine Resources Contested

POLITICAL ACTION
1 Vote

Allocate 4 points among two or more Methuselahs. Successful referendum means each Methuselah burns 1 pool for each point allocated.

Illus: Brian LeBlanc © 2020 Paradox Interactive AB (publ)

The Labyrinth

MASTER

Unique location.
Lock to give a Nosferatu you control +1 stealth.

*But in vague ways, I most insanely yearn
To meet some lean, dwarfed, fetid,
hairy thing
With loathsome skin and bulging eyes
of rheum...*
Francis Saltus, *A Courtesan's Whim*

Illus: Mark Nelson © 2020 Paradox Interactive AB (publ)

Life in the City

MASTER

Trifle.
Add 1 blood to a ready vampire.

*I steer clear of paying customers who
might be missed, but solos are fair
game. The black marketers think I'm
doing a little slave trade on the side.*
Ingrid Galt, *anarch*

Illus: Fred Hooper © 2020 Paradox Interactive AB (publ)

Lost in Crowds

MODIFIER

■ +1 stealth. *Into Thin Air* and *Lost in Crowds* cannot both be played on the same action.

◆ **As above, but for +2 stealth.**

*...he knows a frightful fiend
Doth close behind him tread.*
Samuel Taylor Coleridge, *The Rime
of the Ancient Mariner*

Illus: Melissa Urian © 2020 Paradox Interactive AB (publ)

Magic of the Smith

ACTION

■ +1 stealth action.

☒ Search your library for an equipment card and equip this vampire with it (requirements and cost apply as normal; shuffle afterward).

◆ **As above, but this is a +3 stealth action.**

Illus: Andrew Trabbold © 2020 Paradox Interactive AB (publ)

Majesty

COMBAT

☒ **Strike: combat ends.**

◆ **As above, and unlock this vampire before combat ends.**

*All these will I give You, if You fall
down and worship me.*
Matthew 4:9 (NASB)

Illus: Joel Biske © 2020 Paradox Interactive AB (publ)

Mirror Walk

MODIFIER

Do not replace until your discard phase.

☒ +1 stealth.

◆ **As above, and if this action is blocked, lock the blocking minion and end the action before block resolution.**

*In another moment Alice was through the glass,
and had jumped lightly down into the
Looking-glass room.*
Lewis Carroll, *Through the Looking Glass*

Illus: Brian LeBlanc © 2020 Paradox Interactive AB (publ)

Misdirection

MASTER

Lock any minion.

Illus: Mark Poole © 2020 Paradox Interactive AB (publ)

Murder of Crows

EMPLOY ACTION

Animal with 1 life.

☒ **Murder of Crows** inflicts 1R damage on the opposing minion each round of combat during normal strike resolution.

◆ **As above, but *Murder of Crows* has 2 life.**

*In cold and gray and mournful weather
Scatter, hover, dive together!*
Arthur Rimbaud, *Crows*

Illus: Richard Thomas © 2020 Paradox Interactive AB (publ)

On the Qui Vive

REACTION

Only usable by a locked minion. A minion can play only one On the Qui Vive between their unlock phases. This minion wakes (they ignore the requirement to be unlocked for playing reaction cards and attempting to block until the end of the action). If this minion is an ally, they do not unlock as normal during their next unlock phase.

Illus: David Day © 2020 Paradox Interactive AB (publ)

Parity Shift

POLITICAL ACTION
1 Vote

Requires a prince or justicar. Choose a Methuselah who has more pool than you do, and allocate 3 of their pool between 1 or more of the other Methuselahs (including you). Successful referendum means the chosen Methuselah loses that pool, and it is allocated as you chose.

Illus: Mark Kelly © 2020 Paradox Interactive AB (publ)

Pentex™ Subversion

MASTER

Unique. Put this card on a ready minion. This minion cannot block. Any other minion can burn this card as a Ⓢ action.

2

Illus: Riccardo Fabiani © 2020 Paradox Interactive AB (publ)

Perfect Paragon

MODIFIER

Only usable during the polling step of a political action. This vampire gets +3 votes. ♦ Allies and younger vampires get -1 intercept.

1

Illus: Jeremy McHugh © 2020 Paradox Interactive AB (publ)

Precognition

REACTION

+1 intercept. ♦ As above, and this vampire can prevent 1 damage during the first round of the resulting combat if they block. "It's a poor sort of memory that only works backwards," the Queen remarked. Lewis Carroll, *Through the Looking Glass*

Illus: Anika Christensen © 2020 Paradox Interactive AB (publ)

Preternatural Strength

ACTION

+2 stealth action. Put this card on this vampire. This vampire gets +1 strength. They cannot play *Torn Signpost*. A vampire can have only one Preternatural Strength. ♦ As above, but this vampire gets +2 strength.

1

Illus: Imaginary Friends Studios © 2020 Paradox Interactive AB (publ)

Protected District

REACTION

Requires a primogen. Only usable during a bleed action against you or during the polling step of a political action. Reduce the bleed amount by 3 or this vampire gains +3 votes against the referendum.

Illus: Fjodor Goroz © 2020 Paradox Interactive AB (publ)

Raven Spy

EMPLOY ACTION

Animal with 1 life. The employer gets +1 intercept. ♦ As above, but Raven Spy has 2 life.

1

Illus: Jeff Eick © 2020 Paradox Interactive AB (publ)

Rebel

MASTER

Archetype: Trifle. Put this card on a vampire you control. Once each turn, if they block a titled vampire or a political action, this vampire gains 1 blood before block resolution. A vampire can have only one archetype. She knows I been fighting the Camaretards a long time and know how to do it. Jack Drake, Brujah anarchist

Illus: Steve Ellis © 2020 Paradox Interactive AB (publ)

Resist Earth's Grasp

MODIFIER
COMBAT



Press, or maneuver with 1 optional press.
+1 stealth.

1

Illus: Imaginary Friends Studios © 2020 Paradox Interactive AB (publ)

Revelations

ACTION



+1 stealth action.
Look at your prey's hand and discard one card of your choice from it.
Put this card in play. Your prey plays with an open hand. Any minion can burn this card as a action.

1

Illus: Ash Amest © 2020 Paradox Interactive AB (publ)

Roundhouse

COMBAT




Strike: hand strike at +2 damage.
Strike: hand strike at +3 damage.

The Anarchs are wusses, but you get enough of them in one room and they think they can take on anyone.
Tyrus, Gangrel Archon

Illus: Carmen Cornet © 2020 Paradox Interactive AB (publ)

Scalpel Tongue

MODIFIER
REACTION



Only usable during the polling step of a political action.
Choose a vampire who has cast votes or ballots in this referendum. The chosen vampire is locked and abstains (this cancels the chosen vampire's votes and ballots).
As above, and the chosen vampire burns 1 blood.

1

Illus: John Bridges © 2020 Paradox Interactive AB (publ)

Second Tradition: Domain

REACTION



Requires a prince or justicar.
+2 intercept. Also usable by a locked prince or justicar, even if intercept is not yet needed, to burn 1 blood to unlock and attempt to block with +2 intercept.
None may challenge thy word while in thy domain.

Illus: Danyel Talon © 2020 Paradox Interactive AB (publ)

Slum Hunting Ground

MASTER



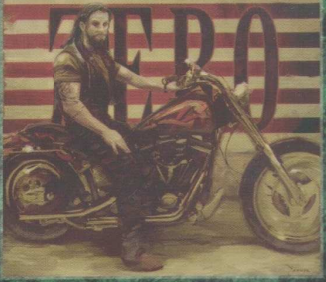
Unique location. Hunting ground.
During your unlock phase, a ready vampire you control can gain 1 blood. A vampire can gain blood from only one hunting ground each turn.

2

Illus: L. A. Williams © 2020 Paradox Interactive AB (publ)

Smiling Jack, The Anarch

MASTER



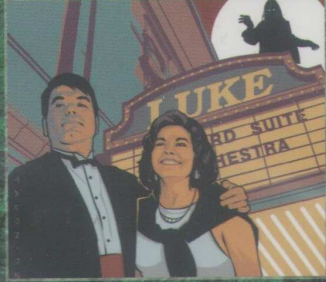
Unique.
Put this card in play. During your unlock phase, move 1 counter from your pool to this card. During each other Methuselah's unlock phase, for each counter on this card, that Methuselah burns 1 pool or burns 1 blood from a vampire they control. Any vampire can burn this card as a action.

2

Illus: Kieran Yanner © 2020 Paradox Interactive AB (publ)

Society Hunting Ground

MASTER



Unique location. Hunting ground.
During your unlock phase, a ready vampire you control can gain 1 blood. A vampire can gain blood from only one hunting ground each turn.
The Toreador are imprisoned by their lust for the night life. Like a siren, it beckons them with promises of forbidden pleasures.

2

Illus: Durwin Talon © 2020 Paradox Interactive AB (publ)

Spirit's Touch

REACTION



+1 intercept.
As above, with 1 optional maneuver during the resulting combat if this vampire blocks.

We are eternal; and to us, the past is, as the future, present.
Lord Byron, Manfred, act I, scene I

Illus: Brian LeBlanc © 2020 Paradox Interactive AB (publ)

Sport Bike

EQUIP ACTION

Vehicle.
This minion gets +1 intercept. A minion can have only one vehicle.

1

Illus: Ron Spencer © 2020 Paradox Interactive AB (publ)

Spying Mission

MODIFIER

+1 stealth.
Only usable if a bleed would be successful. Instead, the bleed burns no pool, is unsuccessful, and this card is put on this vampire. The next time this vampire is about to successfully bleed the same Methuselah, burn this card and this vampire gets +2 bleed.

*I meet my shadow in the deepening shade...
Theodore Roethke, In a Dark Time*

Illus: Julie Collins © 2020 Paradox Interactive AB (publ)

Swallowed by the Night

MODIFIER
COMBAT

+1 stealth.
Maneuver.

*To perish rather,
swallowed up and lost
In the wide womb of
uncreated Night?
John Milton, Paradise Lost*

Illus: Tom Biondillo © 2020 Paradox Interactive AB (publ)

Taste of Vitae

COMBAT

Only usable at the end of a round of combat. Not usable by a vampire being burned or going to torpor. A vampire can play only one Taste of Vitae each round. This vampire gains blood equal to the amount of blood lost by the opposing vampire to damage this round.

1

Illus: Brian LeBlanc © 2020 Paradox Interactive AB (publ)

Telepathic Misdirection

REACTION

+1 intercept.
Only usable if a minion is bleeding you, after blocks are declined. Lock this reacting vampire. Change the target of the bleed to another Methuselah other than the acting minion's controller (that Methuselah can attempt to block).

1

Illus: James Stowe © 2020 Paradox Interactive AB (publ)

Theft of Vitae

COMBAT

Ranged strike: steal 1 blood or life (becoming blood).
Ranged strike: steal 2 blood or life (becoming blood).

*The blood is the life!
The blood is the life!
Bram Stoker, Dracula*

Illus: Ron Spencer © 2020 Paradox Interactive AB (publ)

Toreador Grand Ball

MASTER

Choose two ready Toreador you control, put this card in play, and lock one of the two. The locked Toreador does not unlock as normal. The other Toreador's non-bleed actions cannot be blocked. Any minion can burn this card as a 1 action; Nosferatu get -1 stealth on that action.

1

Illus: Jim Di Bartolo © 2020 Paradox Interactive AB (publ)

Toreador Justicar

POLITICAL ACTION
1 Vote

Title.
Choose a ready Toreador. Successful referendum means this card is put on the chosen Toreador to represent the unique Camarilla title of Toreador Justicar. In this referendum, each ready Toreador gets +1 vote.

Illus: William O'Connor © 2020 Paradox Interactive AB (publ)

Underbridge Stray

RECRUIT ACTION

Animal with 1 life. 0 strength, 0 bleed.
This ally can burn 1 life to give a minion you control 1 press. During a directed action against you (or a card you control), you can burn this ally if it is not blocking to unlock a ready minion you control.
As above, but this ally has 2 life and 1 strength.

1

Illus: James Stowe © 2020 Paradox Interactive AB (publ)

Uptown Hunting Ground 

MASTER







Unique location. Hunting ground.
During your unlock phase, a ready vampire you control can gain 1 blood. A vampire can gain blood from only one hunting ground each turn.

Illus: Julie Collins © 2020 Paradox Interactive AB (publ)

Venture Headquarters 

MASTER







Unique location.
Lock during the polling step of any referendum to get +3 votes.
The Venture clan is organized much like a multinational corporation. Each major city has a meeting place where Venture may seek allegiance and obtain information.

Illus: Joel Bokke © 2020 Paradox Interactive AB (publ)

Vessel 


MASTER





Trifle.
Put this card on any vampire, and you can burn a *Blood Doll* (if any). During their unlock phase, this vampire's controller can move 1 blood from this vampire to their pool or from their pool to this vampire.

Illus: Brian LeBlanc © 2020 Paradox Interactive AB (publ)

Villain 

MASTER





Trifle.
Put this card on a vampire you control who has any amount of blood and move 2 to 5 blood from that vampire to your pool. *Minion Tap* costs you 1 additional pool. Villain costs 1 additional pool to play on this vampire.

Illus: Vince Locke © 2020 Paradox Interactive AB (publ)

Visit from the Capuchin 


MASTER







Unique.
Put this card in play with 4 counters. You get +1 hand size for each counter on this card. Each time you would replace a card other than this card, instead burn 1 counter from this card. Burn this card if it has no counters.

Illus: Dennis Calero © 2020 Paradox Interactive AB (publ)

Voter Captivation 

MODIFIER





Only usable after resolution of a political action whose referendum passed.
 This vampire gains 1 blood for each vote by which the referendum passed.
 ♦ As above, but move up to 2 of those blood to your pool instead of this vampire.

Illus: Tom Gianni © 2020 Paradox Interactive AB (publ)

Wake with Evening's Freshness 

REACTION





Only usable by a locked vampire. Do not replace until your unlock phase.
This vampire wakes (they ignore the requirement to be unlocked for playing reaction cards and attempting to block until the end of the action).

Illus: Rudy Spicker © 2020 Paradox Interactive AB (publ)

The Warrens 


REACTION





Only usable during a directed action against you (or a card you control).
+2 intercept, with an additional +1 intercept if this Nosferatu  is titled.


Illus: Fjodor Gerasov © 2020 Paradox Interactive AB (publ)

Warsaw Station 

MASTER





Unique location.
You can lock this card as a Nosferatu  announces an undirected action; after action resolution, if that action was successful, unlock the acting Nosferatu. You can burn this card (even if it is locked) to move a Nosferatu in torpor to the ready region.

Illus: Peter Berjting © 2020 Paradox Interactive AB (publ)


Wasserschloss Anif, Austria 

MASTER

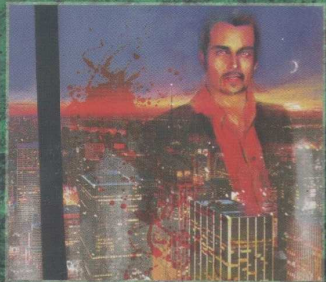


Unique location.
During your master phase, a Tremere  you control can move 1 blood from themselves to this card. Lock during your influence phase to move all counters on this card to a Tremere in your uncontrolled region. Any minion can burn this card as a  action; Malkavians  get +1 stealth on that action.


Illus: Pete Burges & Dave Roach © 2020 Paradox Interactive AB (publ)

Wider View 

MASTER



Trifle.
Put this card in play. You can use 1 transfer to draw 1 card from your crypt and then remove a crypt card in your uncontrolled region from the game. You can use 4 transfers to burn this card and gain 2 pool.



Illus: Michael Gaydos © 2020 Paradox Interactive AB (publ)

Illus: Amy Wilkins © Paradox Interactive AB (publ)



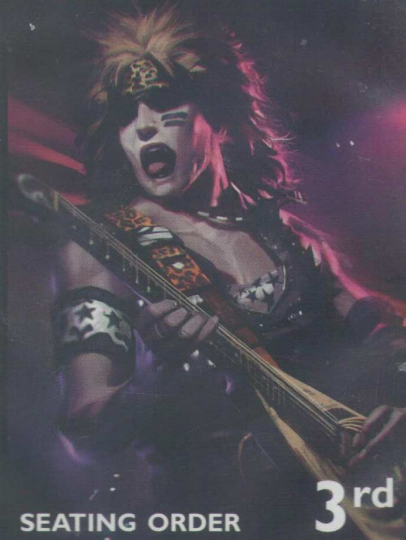
SEATING ORDER **1st**

Illus: Mitch Mueller © Paradox Interactive AB (publ)



SEATING ORDER **2nd**

Illus: Carmen Cornet © Paradox Interactive AB (publ)




SEATING ORDER **3rd**

Illus: Carmen Cornet © Paradox Interactive AB (publ)



SEATING ORDER **4th**

Illus: Amy Wilkins © Paradox Interactive AB (publ)



SEATING ORDER **5th**